Judging Criteria

Open Judging criteria

40%	**Challenge and Innovation** • How well is the challenge addressed? • What are the key ideas and concepts behind the overall solution design? And how original / unique / innovative are they?
20%	**Design and User Experience** • How do people discover, interact with and remember this solution? • How does the design and user experience make this solution an engaging or compelling one?
20%	**Extent and innovative use of government data** • How innovative is the collection, collation and utilisation of the data? • Has the team mashed up multiple datsets (both government and private sector)?
20%	**Value and impact** • What is the prospective social or commercial value of this solution? • What is its potential in scalability?

Student Judging Criteria

30%	**Challenge** How well the challenge has been addressed during the Competition. The challenges will be released on at the start of the competition, on Saturday, 25 July.
20%	**Innovation** Key ideas and concepts behind the overall solution design.
20%	**Value and usability** Prospective social or commercial value and user-friendliness.
20%	**Technical features** Usage of software / hardware features in terms of development effort or use of technology.
10%	**Use or consideration of ICT standards in the solution** Your solution takes into consideration the relevant and important international/national standards to ensure: - Interoperability (devices and systems can communicate with one another) - Data & cyber security - Users' safety

San Francisco Judging Criteria

Value and Impact	Does the app have the potential to make significant social and commercial impact on Singapore?
Challenge and Innovation	How well has the challenge statement been defined and addressed? (Bonus) How original and creative is the solution overall?
Design and Usability	Is the app well-designed for its intended use cases? (Bonus) Is the app visually polished and appealing
Technology	Is the app well-architected and can it be feasibly implemented in Singapore? (Bonus) Does the app use some technology in a novel or interesting way
Use of Government Data	Does the app use at least one government dataset? (Bonus) How extensive and innovative is the use of government datasets in the app?

HackMed Judging Criteria

Health/wellness Impact	Does the solution have the potential for widespread health/wellness impact in Singapore, and/or internationally? Does it address an important challenge identified in elder care, geriatrics, senior's caretakers, and/or any other clear need for seniors? Did the solution designed resolve the health and/or accessibility problems identified? How intuitive and user-friendly is the solution for users?
Innovation	How technologically innovative and creative/original is the solution ('better/faster/cheaper')? Does the team provide a convincing rationale for why their solution may work, and do they address significant technical issues relevant for the elderly and the people who care for them? Did the solution successfully combine design with technology seamlessly?
Business Model	Does the project have a sustainable business model? Did the team demonstrate plan to work in the field and continually incorporate end-user feedback? Did the team consider the experience, user interface or service design elements of the business model?
Presentation	How effective was the presentation? Does this team have what it takes to carry on the project and implement it (e.g. cross-disciplinary expertise in technology development, clinical medicine, experience in elder care, and business/implementation)? Is the design concept clearly and convincingly visualised/presented?

Junior Judging Criteria

50%	Effectiveness in conveying the tagline.
30%	Entertainment/game value
20%	Creativity